

Firs Primary School House System

Rewarding good behaviour.



Why a House System?

- To create an even stronger school community that all **children, staff, parents** and **governors** feel they actively belong to.
- To allow children from different year groups to work closer together.
- To introduce a **simplified rewards** system.
- To further **recognise** and **reward** children for performance in and beyond the classroom.
- To **reward** children for **exceptional community** work and **charity** efforts.
- To develop regular opportunities to **stretch** and **explore** leadership, social and group working skills with children from different year groups.

What will it look like at our school?

- A **School Cup** will be awarded each year to the House that accumulates the highest number of tokens over the school year.
- **Half Term** awards will be presented at the end of each **Half Term** to the House who has the most tokens.
- Individual children will also receive **certificates** at the end of each half term based on the total number of tokens they have gained.
- **Tokens** will be awarded for many things in school such as **behaviour, working together, academic achievement, attendance, punctuality** etc.
- Tokens will also be awarded based on the school values and children demonstrating; **Trust, Transparency, Courage, Integrity, Belief and Honesty.**

Each House will have a name based on a theme.



How will I be awarded tokens for my house?

- You can be awarded tokens for many different reasons, there are four main areas that you can be awarded tokens for:



- Positive Behaviour
- Academic Achievement
- Working Together
- Sport and community



What do I do with my token?

- You will take your token, at a convenient time, and drop this in your House tube in the reception area.
- If you are awarded with a token you will let your class teacher know, they will record this for you.

Positive Behaviour

Examples may include:

- **Holding** a door open.
- **Adults** other than the class teacher **identifying positive** behaviours.
- Consistently demonstrating **impeccable** behaviour.
- Good **manners**.
- Setting a **good** example to others.
- **Organised** and always in school uniform over a sustained period of time.
- **Sharing**.
- **Helping** others.
- **Tidying up / picking up** litter.
- **Following** instructions.
- **Good or improved** attendance.

Academic Achievement

Examples may include:

- Answering a question / having a go.
- Demonstrate **Resilience** to overcome difficult tasks.
- Demonstrate **Reciprocity** working together.
- Demonstrate being **Resourceful**.
- Demonstrate being **Reflective**.
- Work that is **above** and **beyond** usual expectations.
- A fantastic **Extended Learning** project.
- **100% effort** at all times.
- **Excellent** and consistent work in a topic / area over a sustained period of time
- Good work / good extended learning work being displayed on the **proud wall**.

Neat and tidy work over a sustained period of time.



Working Together

- **Demonstrate good team work** with others.
- **Reaching** out to other **children** when they are in need of a **friend** or some **support**.
- A **group** of children working **together** to reach a **common goal** with an **incredible outcome**.
- **Sharing** without having to be asked.
- **Helping** a friend **in** or **out** of the **classroom**.

Sport, Arts and The Community

- **Prepared** for PE at all times and giving **100%** effort.
 - **Attend** after school or lunchtime clubs; **the school choir, computer club, dance etc.**
 - **Demonstrate leadership skills** with your peers and help others in your team/ group/ class without being asked to.
 - Consistently demonstrating **impeccable** behaviour during Music, Art and PE lessons.
 - **Help** carry equipment to and from lesson or set up or clear away equipment without being asked in Music, PE or Art.
 - Show **positive attitude in game situations**, respecting the referee's decision.
 - **Represent** the school.
 - **Persevere** and do not give up in PE, Art, Humanities and Music lessons.
 - Work in the **community** and **help others**.
 - **Achieve** something **outside** of school; a personal hobby.
- Help other children and staff** during lunchtime or break time



Proposed Themes

The School Council came up with Three different themes. The themes was then voted on.

The Three themes were:

- Castles.
- Birds Of Prey.
- Rivers in the UK.

And the winning theme is.....

Birds Of Prey

- Hawk (Hawk House)



- Eagle (Eagle House)



- Kestrel (Kestrel House)



- Falcon (Falcon House)



